Q-311





SVE BULLETIN

SPECIAL VEHICLE ENGINEERING - BODY BUILDERS ADVISORY SERVICE

E-Mail via Website: www.FordBBAS.com (click "Contact Us")

Toll-free: (877) 840-4338

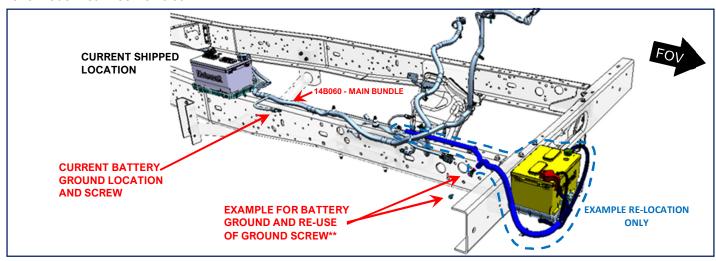
QVM BULLETIN: Q-311 DATE: 17/ April / 2020

Modification or Movement of Battery Ground Position

REVISION	UPDATE	REVISION DATE
	INITIAL RELEASE	

MODEL(S) AFFECTED:

2020 Model Year F53 Vehicles

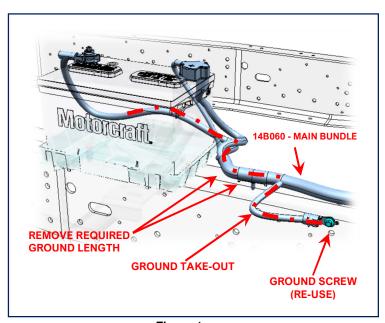


DESCRIPTION:

Intermediate/Final Stage Manufacturer modification or movement of production ground location.

Procedure if Battery and Ground are moved from (F53) shipping location.

- No cutting or splicing allowed to the Battery Harness (14B060 MAIN BUNDLE)
- Grounding of the harness must be done by newly drilled hole. Recommended hole size for ground is **Diameter 7.3 +/-0.25mm** (9/32" or 19/64" drill bit)**, into the right-side the frame. It is not recommended to use the crossmember or sheet-metal panels for ground secure location.
- Re-use of self-tap M8 ground screw, Ford P/N W505261-S450L (TAPTITE 2000), Torque required 22.5 +/-3.4Nm.
 Note: the use of nut and bolt to secure ground is not recommended.
- If additional ground length is required; please separate the needed ground length from main bundle. Reference *Figure 1*.
- Convolute* protection required on all altered and exposed cable.
- Full tape* wrap required on altered harness.
- Battery Cable and Ground Cable must be rigidly retained at a minimum of every 300mm.
- Refer to General Notes in BBAS (Hose/Wiring Routing) for any additional information.
- GROUND EYELET:
 - Ground Eyelet must maintain 25mm minimum clearance to other wiring bundles.
 - Acceptable eyelet orientation is defined as no greater than +/- 45° on the horizontal; however, +/-22.5° is considered optimal, Reference *Figure 2*.



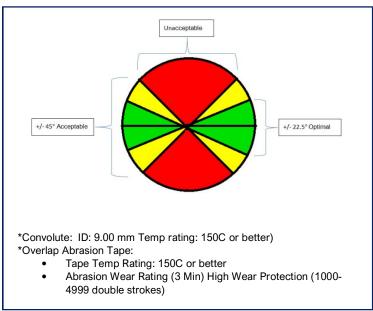


Figure 1

Figure 2

Refer to the Body Builder Layout Book for additional guidelines and recommendations. If you have any questions, please contact the <u>Ford Body Builders Advisory Service</u> as shown in the header of this bulletin.